

# Library Game Jam

**Friday, March 20**

**10:30 a.m.–4 p.m**

**Hayden Library, Room 236**



Join the ASU Library for the inaugural Library Game Jam, a collaboration with the Video Game Development Club!

ASU students interested in games, design or play are invited to create a game to strengthen and stretch their technical experience with art, music tools or game engines like Game Maker, Godot or Unity. Learn new skills to add to their portfolio or resume. Whether you've had experience with making games or love playing them, all majors and skill levels are welcome!

**ASU Library**  
Arizona State University

